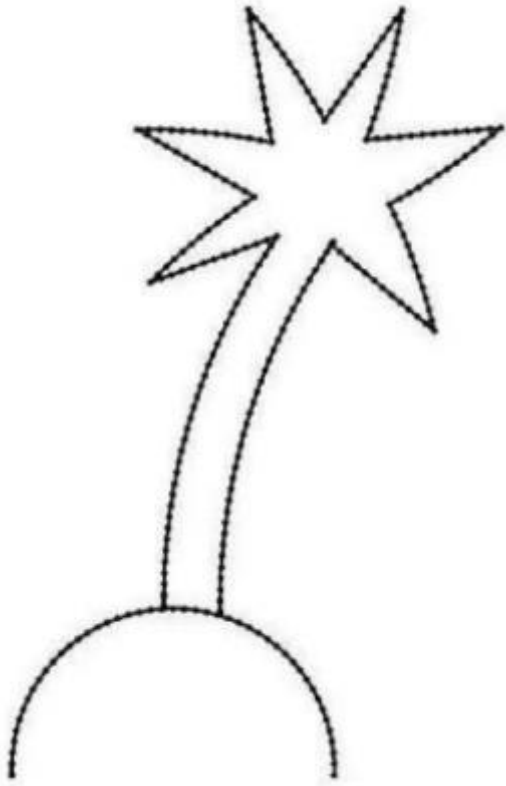


Palm tree



MEDIUM

1

Create a new object
(I. Embroidery-Objects tutorial).

2

When you receive **tripelstitch**

- Move 10 steps
- Stitch
- Move -10 steps
- Stitch
- Move 10 steps
- Stitch

3

When you receive **island**

- Repeat 46 times
- Broadcast and wait **tripelstitch**
- Turn right 360 ÷ 90 degrees
- End of loop

6

When you receive **arc**

- Stitch
- Repeat 12 times
- Broadcast and wait **tripelstitch**
- Turn right 1 degrees
- End of loop

5

When you receive **line**

- Stitch
- Repeat 12 times
- Broadcast and wait **tripelstitch**
- End of loop

4

When you receive **log**

- Stitch
- Repeat 35 times
- Broadcast and wait **tripelstitch**
- Turn right 1 degrees
- End of loop

7

When scene starts

- Place at x: -200 y: -350
- Point in direction 0 degrees
- Broadcast and wait **island**
- Sew up
- Place at x: -15 y: -205
- Point in direction 0 degrees
- Sew up
- Broadcast and wait **log**
- Sew up
- Place at x: -65 y: -200
- Point in direction 0 degrees
- Sew up
- Broadcast and wait **log**
- Point in direction 250 degrees
- Broadcast and wait **line**
- Point in direction 45 degrees
- Broadcast and wait **arc**
- Point in direction 300 degrees
- Broadcast and wait **line**

This part belongs to point 7.

- Point in direction 90 degrees
- Broadcast and wait **tripelstitch**
- Point in direction 350 degrees
- Broadcast and wait **line**
- Point in direction 140 degrees
- Broadcast and wait **arc**
- Point in direction 35 degrees
- Broadcast and wait **line**
- Point in direction 190 degrees
- Broadcast and wait **arc**
- Point in direction 85 degrees
- Broadcast and wait **line**
- Point in direction 230 degrees
- Broadcast and wait **arc**
- Point in direction 155 degrees
- Broadcast and wait **arc**
- Point in direction 310 degrees
- Broadcast and wait **line**

If it doesn't work, control the bricks.