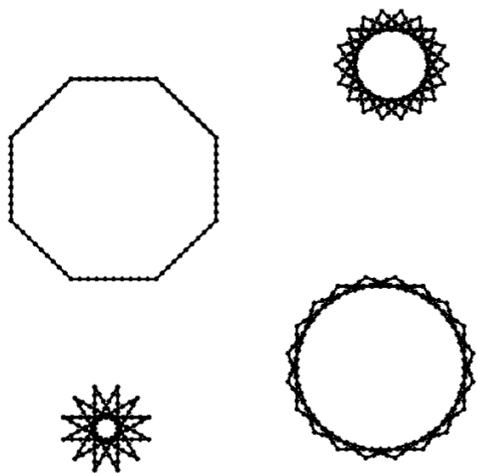


Polygons

greatest common divisor (G.C.D.)



MATH

1


Create a new object
(I. Embroidery-Objects tutorial).

Click „new“ to make a new variable.



You find the variable in the Formeditor under „Data“.

Sensors	.	0	=	+
Data	Abc		OK	



Click on the number to change the **angle**.


Adjust **GCD**:
To make sure the Polygon ends at the same point as it started, we have to calculate the **GCD** (**angle**, 360) and load it again.
What is the **GCD**?
Turn to backside.

Click on this number if you want to **change the size** of the pattern.

2

If it doesn't work, control the bricks.

Turn the page



1



What is the greatest common divisor (GCD)?

The **GCD**(a,b) is the biggest number that can divide a as well as b in a whole number.

2



How to calculate the GCD?

1. First determine the numbers in the set of divisors of both numbers.
2. The biggest number that occurs in both sets is the **GCD** for both numbers.

Example: $\text{GCD}(12,18)=?$

1. Set of divisors of 12
= $\{1,2,3,4,6,12\}$
Set of divisors of 18
= $\{1,2,3,6,9,18\}$
2. The number 6 is the biggest number that occurs in both sets. That means the $\text{GCD}(12,18)$ is 6.

3



Why do you need the GCD?

To close the shape, you have to divide at least 360 by the **GCD** repetitions.

A good example is the triangle with an exterior angle of 120° or a square with an interior and exterior angle with 90° .

- Calculate the $\text{GCD}(120,360^\circ)=120$
- Divide $360/120 = 3$. That means we need 3 repetitions to close the shape. We turn three times 120° to the right to stitch the triangle.
- How many repetitions do we need to make a square?

Change the **angle** and try to find the right pattern for the numbers below on the right side.

- 45
- 54
- 90
- 100
- 120
- 132
- 144
- 160
- 165

Warning: always calculate the **GCD** new and adjust it in your code!

