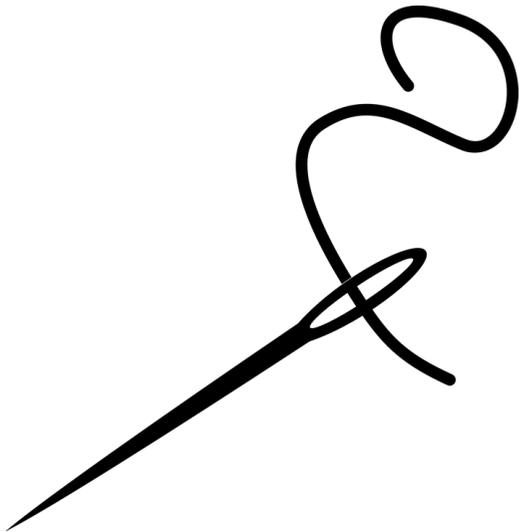


Sew Up



BASIC

1

To sew up you will need this script.

A Scratch script for sewing up, consisting of the following blocks in order:

- When you receive sew up
- Stitch
- Move 3 steps
- Stitch
- Move -3 steps
- Stitch
- Move -3 steps
- Stitch
- Move 3 steps
- Stitch

2

Insert this brick before and after the needle jumps to a new position.

A Scratch block: Broadcast and wait sew up



You have to sew up because otherwise the thread could become loose.

Usually you have to sew up **before** and **after** every “set position”, “change x by” or “change y by”. Before sewing up, the direction has to be set correctly.

See this example:

An example Scratch script for sewing up, consisting of the following blocks in order:

- Broadcast and wait sew up
- Place at x: 100 y: 200
- Point in direction 90 degrees
- Broadcast and wait sew up